Raja Mansingh Tomar Music & Arts University, Gwalior, M.P. DIPLOMA - FASHION DESIGN - SYLLABUS 2024-25 01 YEAR

<u>Raja Mansingh Tomar Music & Arts University, Gwalior, M.P.</u> <u>DIPOMA - Fashion Design Syllabus (One Year)</u>

DIPLOMA - Fashion Design

YEARLY EXAMINATION : Duration 01 Years

Syllabus

2024-25





DIPLOMA FASHION DESIGN SCHEME OF EXAMINATION

THEORY	Time	Size	Ext. Marks	C.C.E.	Total
Fashion from History to Today	3Hrs.	-	50	00	50
				Total	50
PRACTICAL			Ext. Marks	Internal Assignment	
Advanced Fashion Illustration and CAD	3 Hrs.	A3	50		50
Advanced Pattern making & Garment Design	6 Hrs.	A3	50		50
Surface Design	6 Hrs.	A3	50		50
				Total	150
				GRANDTOTAL	200





DIPLOMA FASHION DESIGN 01Year

PAPER - 1 (THEORY) – FASHION FROM HISTORY TO TODAY

UNIT I — ANCIENT FASHION – What men and women of past wore.

- Indus Valley Civilization Art & Styles. Famous Scultures. Fabrics.
- Gupta Period Military Dresses, Royal Dresses, Other dresses, Footwear, Hair Styles, etc.
- Mugal Period Dresses, Hairstyles, Footwear, Make Up, Textiles.
- Rome, Egypt & Greek - Dresses, Hair Styles, Foot Wear, Make Up

UNIT 2 – MIDLE AGE FASHION

- Victorian Fashion The Renaissance Textiles, Costumes for men and women
- Victorian Era The great exhibition of Crystal palace, The Industrial Revolution, The early Victorian Era, The late Victorian Era
- British Raj influence on Indian Fashion
- Fashion of the 1850 to 1900

UNIT 3-MODERN FASHION

- Fashion from 1900 to 1920.
- Fashion during 1920 to 1947 effect of world wars on fashion
- Fashion During 1950 to 1980
- Fashion During 1980 to 2000

UNIT 4 – FASHION OF MODERN INDIA Traditional Fashion of States of India – Dresses, Headwear, Foot wear, Styles, weaves etc

- East Jammu & Kashmir: Punjab, Rajasthan, Gujarat, Maharashtra
- West Orissa, Bihar, Arunachal Pradesh
- Central Madhya Pradesh, Chhattisgarh
- North Himachal Pradesh, Assam, Manipur, Meghalaya, Sikkim, Nagaland
- South Tamil Nadu, Andhra Pradesh. Kerala

UNIT 5-DYEING & PRINTING

- Introduction and significance of dyes. Classification of Dyes.
- The Dyeing And Printing: Singeing, Desizing, And Boiling. Scouring. Souring, Bleaching and Mercerization
- Printing: Introduction, Equipment process Advantages, disadvantages and end uses.
- Methods of printing: Direct, resist. discharge
- Styles of Printing: Block, stencil, screen, roller, transfer, flock, warp, yarn, resist (tie and dye and batik), duplex printing and its application in fashion
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SUGGESTED READING

- 1. Traditional Indian Costumes and Textiles by Parul Bhatnagar
- 2. Ancient Indian Costume by Roshen Alkazi
- 3. A History of Costume in the West by Francois Boucher Racinet
- 4. Fashion: The Definitive History of Costume and Style by DK The History of Modern Fashion: From 1850 by Daniel James Cole, Nancy Delhi
- 5. Handbook of Synthetic Dyes and Pigments Vol I. 2, & 3 b K. NI. Shah
- 6. Dyeing and Screen printing On Textiles by Joanna Kinnersly Tae lor
- 7. <u>Suggested Activities</u>: Field trip to Dyeing & Printing Units can be arranged



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DIPLOMA - FASHION DESIGN 01Year - PRACTICAL

PRACTICAL 1 — ADVANCED FASHION ILLUSTRATION CAD

FASHION ILLUSTRATION

- Fashion Poses for Women, Men & Kids fashion.
- Face, Eyes, Nose, Lips & Hair Styles for Men & Women.
- Rendering of Silk, Chiffon, Denim, Velvet, Leather, Satin, Lace, Net, Wool, Fur use Water color pencils, Pen & Ink, Sketch Pen etc.
- Rendering Different Stripes, Checks, Dots, Plaids, Rendering Floral prints, Geometrical Prints.
- Illustrating Western Wear Garment Components Skirts, Tops, Dresses, Women's Shirts, Women's Trousers, Hats, Footwear, belts, Eye wear
- Illustrating Men's Shirts, Trousers, Foot wear, Hats & Eyewear.
- Create design idea collection for men & women using 1. Stripes. 2. Prints 3 dots or checks minimum 10 design ideas per collection.

CAD – CorelDrwa or Illustrator

- Understanding Basic Interface of the software
- Introduction to Graphics, Graphics Devices, Graphics Output Devices, Graphics Input Devices.
- Understanding Vector principles, file types, opening & saving files, importing & exporting files.
- Introduction Page Setup and Software Menus. Color Modes. Introduction to various tools of the software
- Understanding and using various tools for drawing, cloloring, rendering placing, replicating and creating desired designs as practiced manually.
- Use of either of the software to create the above course guideline

<u>PRACTICAL SUBMISSION</u>-All to be done on A3 Size Sheets

- Illustration of poses 5 sheets minimum for women & 5 sheet minimum for men
- Face & features 5 sheets minimum
- Garment Components Minimum 10 sheets
- Fabric & Print Rendering Minimum 10 sheets.
- Design Idea Development Minimum 10 Sheets
- CAD A3 color print outs of Design Idea Collection Minimum 10 Sheets

Suggested Reading

- 1. Fashion Designer's Handbook for Adobe Illustrator by Marianne Center
- 2. Corel DRAW in Simple Steps by Kogent Learning Solutions Inc.
- 3. Illustrating Fashion by Kathryn McKelvey and Janine Munslow
- 4. Illustrating Fashion: Concept to Creation by Steven Stipelman

PRACTICAL 2 – ADVANCED PATTERN MAKING & GARMENT DESIGN

UNDERSTANDING WESTERNWEAR

- **Pattern Making Terminology**, Drafting, Pattern Making, Grading, Laying Out, Cutting. Techniques, procedures, Precautions & Quality Control
- Basic Skirt Block, Basic Bodice Block. Basic Sleeve Block. Basic Collar Block





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- Adaptation of Different Skirts from Basic Skirt Block Fitted, A- Line, Cirular etc.
- Dart rotation techniques in Basic Bodice Block
- Creating various Garments with techniques learnt in sewing to design Skirts, Tops, Dresses & Gowns for Women.
- Basic Men's Shirt

PRACTICAL SUBMISSION

- 1. Skirt Minimum 2 styles
- 2. Women's Party Dress minimum 1 dress
- 3. Women's Fashion Tops with use of creative neckline and / or sleeves Minimum 3
- 4. Men's Shirt Minimum 1 shirt.

Suggested Reading

- 1. Metric Pattern Cutting for Menswear by Winifred Aldrich
- 2. Patternmaking for Fashion Design by Armstrong

PRACTICAL 3 - SURFACE DESIGN

Understanding Surface Design

- Introduction to motif. Development of a motif from Flowers, Leaves, Trees, Geometrical Shapes and Still life objecs.
- Understanding Color separation of motif. Techniques of transferring final motif on to surface.
- Enlarging and reducing Motif.

Understanding Embroidery Stitches

- Practicing Basic Embroidery Stitches to create motifs & borders Basting, Backstitch, Chain Stitch, Buttonhole, Lazy Daisy, Herring Bone, Satin Stitch, French knot, Shadow Stitch, Long & Short Stitch, Cross Stitch, Pekinese Stitch, Cast-on-Stitch, Rose Stitch, Eyelet Stitch, Blanket Stitch
- Other Techniques of Surface Design using stitches Mirror Work, Patchwork, Beads & stones etc.

Understanding Dyeing & Printing Techniques

- Tie & Dye
- Block Printing
- Screen Prinnting

PRACTICAL SUBMISSION

- Tye & Dye
 - Sample File and minimum 1 Textile article or 1 Dress
- 2. Embroidery Stitches Sample File and minimum 1 Article
- 3. Block Printing Minimum 2 Textile Article or Dress
- 4. Motif Design Idea sheets Minimum 10 sheets A3.

Suggested Reading

- 1. Embroidery Designs by Nirmala C Mistry
- 2. Ethnic Embroidery of India by Usha Shrikant



